

2024 HVE Forum

March 4 - 8, 2023
 DoubleTree by Hilton
 Berkley Marina
 Berkley, CA

Suggested Workshop Schedule

	Room	Monday**	Tuesday	Wednesday	Thursday	Friday
8:30 a.m.	A	Fundamentals for HVE & HVE-2D: Part I	Fundamentals for HVE & HVE-2D: Part III	Fundamentals for HVE & HVE-2D: Part V	3D Editor: Functionality, Friction Zones, Overlays & Importing Models,	
** Monday 8:30 am - 8:45 am Opening Remarks in General Session Room	B	Intermediate Simulations, for HVE & HVE-2D: Part I	Intermediate Simulations, for HVE & HVE-2D: Part III	Intermediate Simulations, for HVE & HVE-2D: Part V	Advanced 3D Environments: Part I	Movies & Advanced Video Techniques
	C	Advanced HVE: Part I	Advanced HVE: Part III	Advanced HVE: Part V	The Theory Series: Advanced EDCRASH	The Theory Series: Using DamageStudio
	D				Theoretical and Applied Vehicle Dynamics Part I	T&A Vehicle Dynamics, Part III: Applying What You Learned
12:00 pm - 1:30 pm		Lunch Break (On Your Own)	Lunch Break (On Your Own)	Lunch Break (On Your Own)	Lunch Break (On Your Own)	End of 2024 HVE Forum
1:30 p.m.	A	Fundamentals for HVE & HVE-2D: Part II	Fundamentals for HVE & HVE-2D: Part IV	HVE White Paper Session Tips, Tricks and Tech Support	Building Vehicles	
	B	Intermediate Simulations, for HVE & HVE-2D: Part II	Intermediate Simulations, for HVE & HVE-2D: Part IV		Advanced 3D Environments: Part II	
	C	Advanced HVE: Part II	Advanced HVE: Part IV		The Theory Series: EDSMAC4: Model Overview	
	D				Theoretical and Applied Vehicle Dynamics Part II	
5:30 pm - 6:30 pm		Social Hour - Lounge (5:30 - 7:00 pm)	Social Hour - Lounge	Social Hour - Lounge	Social Hour - Lounge	Rev. 8/24/23

* Schedule Subject to Change.